

A fable with a modern setting

Anna and the player

One day, when Anna was playing a video game, a player began running after her. Anna soon realized his presence and wanted to take her gun out to shoot him.

“Please let me go!” cried the player. “Be kind to me and maybe I will help you one day!”

“You? It’s funny! Look at how weak you are. How can a weak player help a strong player like me?” Anna scoffed. However, she still let the player go because she did not have enough bullets to kill him.

“Alright, weak player, I’ll let you go and set you free,” said Anna. “Thank you! Thank you so much!” The player thanked Anna.

Soon after that, Anna was hurt by the enemies and nearly died. She did not know that her enemies had set a trap for her. “Oh, I’m seriously hurt but my teammates did not even try to save me!” She said angrily. Her teammates ran away after knowing she had got hurt because they were too scared to fight. Anna shouted angrily, “Why do you all not save me? You are all cowards!”

When Anna was nearly killed by the enemies, the weak player who Anna had set free ran to help her. He had a feeling that Anna might be in trouble, and he remembered the promise he had made when Anna let him go.

As the player knew that Anna was in danger, he used his gun and killed all the enemies fearlessly. Anna was safe and sound. She smiled and thanked the player. “Thank you, the bravest player!” Anna smiled.